



TWG Group 3: Innovations and incentives to stimulate the demand for training

Innovative training infrastructure and materials

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MINISTÉRIO DO AMBIENTE, ORDENAMENTO DO TERRITÓRIO E ENERGIA

Goal of TWG

The overall aim is to engage the project coordinators and partners in an interactive exchange of information:

- 1. Identify and share good practices among BUS or other projects;
- 2. Map the most important <u>difficulties and achievements</u> encountered by projects with regard to each topic. Sharing of practices (above) could address difficulties and/ or further increase the achievements;
- 3. Discuss the topics including;
 - 1. innovative training infrastructure/ materials,
 - 2. innovative approaches to train the workers and
 - 3. incentives to stimulate the demand for training.



Innovative training infrastructure

Infrastructure and **training materials** to be used depends very much from:

- 1. <u>Type and Goal</u> of the training;
 - Theoretical + Practice or Pure Practice;
 - For Beginners, for Workers with experience in the sector but not on the specific topic or just for Specialized Worker on a specific topic
- 2. <u>Content</u> of the training ;
 - Horizontal Themes (*ex.insulation in general or Walls and Roof insulation how to do it? Or mixed?*)
 - Focus Theme (*ex.how to install Solar Panels*)
 - Mixed contents ?
- **3.** <u>Length</u> of the training;
 - (25 hrs, 50 hrs, 100 hrs or xxx?)



infrastructure and materials

The **infrastructure** and the **materials** which will be used depend on key issues such as;

- How much deep in practice and real is the training ?
- There will be enough time for the a real practice ? and individual training ?

As an example a Training Course related with Building Envelope (Envelope Insulation) can be done in terms of "*Infrastructures*" on different options;

a) In the <u>Classroom</u> if the training is for "*beginners*" and it's a "*short length*" course;

b) On a <u>Site Model</u> for visualization of the main procedures or real practice (individual or collective); (**workshop / laboratory**)

c) On <u>Real Site</u> in practice (Visualization or ?)





infrastructure and materials

The **training materials** are very much related with the **Infrastructures** used for the training. Different infrastructures and material and methods can be considered depending again in the contents and could include:

- **1. Classroom**, traditional training mainly theoretical;
- 2. Workshop / Laboratory with Practice examples (visualization, modularisation examples or real practice) or (1+2)
- 3. On site (visualization or hands-on training)
- Hardware/Software incl. use of ICT for simulation, online training, visualisation, etc.;
- 5. Any other? (e_learning)



NEED EXAMPLES FROM BUS

Questions

- 1. Which <u>Infrastructures</u> are used in the BUS Projects?
- 2. Which <u>Materials</u> are used in the BUS Projects? Examples?
- 3. Which good/bad practices regarding training infrastructure and materials can be reported ?

Let's discuss to get the better "good practices...





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Thank you

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